

# Gympie Horse and Rodeo Association

## Rule Book

### Version 1.5

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## Version Release History

<b>VERSION</b>	<b>DATE</b>	<b>BY</b>	<b>CHANGES</b>
1.0	19/5/2014	J. Guest	Reformat document
1.1	19/5/2014	S. Gilchrist	Update – barrel racing rules
1.2	21/12/2016	S. Gilchrist	Update – all rules up to and including General Meeting 15/12/2016
1.3	6/01/2017	S. Gilchrist	Update – all rules as above and including review by Executive and Judge (Mark)
1.4	5/04/2018	S Gilchrist	Include Team Sorting rules.
1.5	10/01/2019	Tammy Quinlan	Timed Events Points Change & runs. Dress Code.

## GHRA TEAM PENNING RULES

1. Twenty-one (21) to thirty (30) head of cattle must be used with three (3) numbered/coloured collars on ten (10) head or seven (7) head.
2. Cattle will be changed immediately following the tenth (10th) or seventh (7th) penning run unless the decision has been made with remaining teams and committee that the competition can be completed with those existing cattle.
3. The arena is set up in two (2) sections, and a pen one end. Pen set up as per ATPA dimensions and placement.
4. White line is drawn separating cattle and riders. This will be used as the cattle line.
5. After the team enters the arena, when the Judge is ready, he/she will give the team a designated colour/number once the nose of the first horse of the team crossing the cattle line. At this point time will commence.
6. Team will have a designated time (usually 1 minute 30) in which the event is to be competed with three (3) or less head penned. A warning whistle will be sounded when team has thirty (30) seconds remaining.
7. No more than five (5) head of cattle shall be allowed at any time over the pen side of the cattle line. If there are more than five (5) head of cattle the team will be disqualified.

## GHRA TEAM PENNING RULES

8. Once all 3 head of designated cattle have crossed to the pen side of the line, all three riders **MUST** cross to pen side of line as soon as practical and pen the cattle, no rider can then cross back over to the herd side of the line, this results in disqualification. If only 1 or 2 head are over the line & three riders they may re cross the line, in a manner deemed acceptable to the judge.

**To define this rule:- If you have 5 head and need to get some strangers out you may re cross if you only have 1 or 2 head of designated cattle. If you make a clear call to pen the 1 or 2 or attempt to pen 1 or 2 head of your designated cattle and all 3 riders are over the line YOU CANNOT RE CROSS THE CATTLE LINE, this will be a disqualification.**

9. At no stage are horse and rider permitted to enter the pen to remove any incorrect cattle or when claiming time. The line of the gate will be determined by the judge on the day and be explained to the competitor before commencement of the competition. All horses must be under control when they reach the gate.

10. Once the team has the claimed cattle penned, there must be a team member blocking the gateway with hand raised to signal time (it need only be one). Time will be recorded when the Judge is satisfied team has control over penned stock. **No time shall be recorded unless all incorrect cattle have returned to cattle side of the line.**

## GHRA TEAM PENNING RULES

11. In the event that all claimed have been penned and one (1) or more breaks free, time will still be recorded with remaining penned cattle. The position of break-away cattle will be disregarded.
12. No blocking of cattle in pen by any team member(s) is allowed whilst other cattle are still being sought. This action will result in disqualification.
13. A competitor can compete three (3) times but not in the same team.
14. A team must compete as a whole team – same three (3) riders, for at least three (3) of the series rounds to qualify for a buckle.
15. No tie-downs or rings are permitted.
16. If a run is stopped by the Judge, clocks must be stopped and a time recorded. A decision will be made at the end of the competition if a re-run is to be awarded. A re-run will not be given if there are placings with faster times. Judges decision is final.
17. Any rough handling of stock as deemed by the Judge will result in disqualification.
18. No 3 riders may ride together more than once per event – one rider must change in each run.

## GHRA TEAM PENNING RULES

19. Buckles Series Points are awarded as follows:

- Open Team Penning – Buckles Series points to 10th place
- Junior Team Penning – Buckles Series points to 5th place
- Beginner Team Penning – Buckles Series points to 5th place
- Junior Beginner Team Penning – Buckle Series points to 5<sup>th</sup> place

### Dispute

- Disputes, in Judge's decision, **MUST** be handled through correct procedures, i.e.: a fee of \$20 up front and complaint must be lodged at secretary's office during competition. Judges may only be approached or questioned by a single team member in direct relation to their own team/s run. If this is breached, that team will receive a fine of \$50 and will be disqualified from that competition with loss of series points.

## Animal Care:

- In the case of an injured animal appropriate assistance will be provided or whereby a decision to put an animal down it will be disposed of humanely and as quickly as possible.

## GHRA TIMED EVENT RULES

### 1. GENERAL RULES

- Junior competitors who ride in the Open Breakaway, Ladies Breakaway, Barrels, Team Roping, Rope and Tie, Steer Wrestling – must provide written permission from parent/guardian.
- A 30 second time limit in all events except steer undecorating (15 seconds).
- A re-run will be awarded for mechanical/human error if the chute opens before the contestant nods, or human error with a gate opening only if the contestant does not contest their stock.
- To claim a re-run a competitor must ride by – stop swinging rope once they pass the gate line.
- Broken gear does not constitute a re-run.
- Steer undecorating – if a ribbon falls off or is pulled off by the chute, a re-run is awarded.



# GHRA TIMED EVENT RULES

## 2. BARREL RACE

- Junior Competitor must be 18 years and under as of 1st January of same year.
- **After the course is set no competitor to ride the course and the arena cleared.**
- Open is always run before the junior.
- A competitor can ride as many horses as they like, but must be named on nomination form.
- Two (2) people cannot ride the same horse in the same event.
- Barrels must be empty 33 gallon drums closed at both ends.
- 30 meters between 1st and 2nd drum and 45 meters from start line to top drum or to fit to arena.
- Competitors must enter arena at a walk and be under control, including lead horses.
- On entering arena contestant must acknowledge Judge, (usual form is a nod of the head).
- Contestants must not start until they get the Judge's signal.
- Pattern is a clover leaf, and can be a right or left hand pattern.
- Course may be changed for safety reason only.

## GHRA TIMED EVENT RULES

- If no electric timer is available, 2 stop watches will be used.
- A five (5) second penalty applies for a knocked drum.
- Disqualifications:
  - Whipping – no more than two times between drums & no more than three times on the home run.
  - If at any time during a contestant's run any part of the horse/rider crosses back over the start line they will be disqualified.
  - If a horse is deemed "out of control" at Judge's discretion.

## GHRA TIMED EVENT RULES

### 3. LADIES BREAK-AWAY

- No age limit
- Time limit of thirty (30) seconds.
- Only one (1) rope and one (1) cast of that rope allowed.
- Rope to be tied to the saddle horn with three (3) pieces of heavy duty string with a bright cloth 15cmx15cm must be attached to the end of the rope.
- The only legal catch is a full head catch; rope must pass over the head and pull up around the neck.
- One (1) run, One (1) horse only.
- Disqualifications
  - Illegal catch.
  - Breaking the rope from the saddle by hand.
  - Roping the calf without releasing the rope from the hand.
  - Busting calves.

# GHRA TIMED EVENT RULES

## 4. OPEN BREAK-AWAY

- No age limit
- Time limit of thirty (30) seconds.
- Only one (1) rope and one (1) cast of that rope allowed.
- Rope to be tied to the saddle horn with three (3) pieces of heavy duty string with a bright cloth 15cmx15cm must be attached to the end of the rope.
- The only legal catch is a full head catch; rope must pass over the head and pull up around the neck.
- One (1) run, One (1) horse only.
- Disqualifications
  - Illegal catch.
  - Breaking the rope from the saddle by hand.
  - Roping the calf without releasing the rope from the hand.
  - Busting calves.

## 5. Junior Break-Away

- 18 years and under as of the 1st January of same year
- Rules apply as per Ladies (Open) event
- Juniors must wear a skull cap whenever in the arena.
- Juniors must have parent/guardian permission.

# GHRA TIMED EVENT RULES

## 6. OPEN STEER UNDECORATING

- Competitors must be 16 years or over to compete.
- Steer undecorators must wear a helmet regardless of age.
- Ribbon may be taken from either side of the beast, depending on side the contestant leaves the chute, but the competitor cannot change sides during the run.
- Time is complete when competitor's hand is raised above the shoulder after the ribbon is taken from the beasts' back.
- Ribbon must be brought back to Judge for a valid time.
- Open hazers allowed.
- Time limit of fifteen (15) seconds.

# GHRA TIMED EVENT RULES

## 7. STEER WRESTLING

- Time limit of 30 seconds
- Steer must be caught from the same side the competitor leaves his horse.
- Competitor must have his two (2) feet and the steers four (4) feet and twisted down by head or horns.
- All four (4) legs must be clear and facing one (1) direction for time to be taken.
- A rolling throw, when the competitor fails to stop or change the direction of the steer before throwing him, will be a disqualification.

## 8. ROPE AND TIE

- Time limit of 30 seconds to catch the calf and a further 30 seconds to tie(not applicable if not caught in 30)
- Rope must be tied hard and fast to saddle horn.
- Competitor must rope from horse back, rope must still be on calf when the roper reaches it and three legs to be crossed tied.

## GHRA TIMED EVENT RULES

- If the stock is down when the competitor reaches it, it must be stood or lifted clear of the ground and thrown by hand. If the competitor has his hand on the calf prior to it going down, he may tie it without throwing it.
- Time is taken from the finish signal.
- Legs must hold for five (5) seconds, roper must mount his horse and ride forward to loosen rope.
- There must be at least one (1) wrap and hooey.
- All ropers must use a neck strap on horse.
- Disqualifications:
  - Failing to release rope from hand.
  - Failure of three (3) legged tie to hold for five (5) seconds.
  - Busting calf – calf has been stopped and travels backward with four (4) feet off the ground.
  - Touching the stock, string or rope after the finish signal.
  - If the competitor drags the calf after remounting.
  - If the competitor drags a calf two (2) metres from when the calf hits the ground. The Flag Judge may ride behind the horse if the horse is dragging the calf.

# GHRA TIMED EVENT RULES

## 9. TEAM ROPING

- Two (2) runs allowable with different partners.
- The same Team Roping team cannot run twice unless they switch places from header to healer.
- Header must change the direction of the steer's body before the heeler throws his rope.
- Legal Head Catches:
  - Around the horns
  - Around the neck
  - Half head catch
- Catching only one (1) hind foot if a five (5) second penalty.
- Time will be taken when the head is caught and at least one (1) hind leg is in the heeler's rope, both ropes are dallied tight, both horses are facing the steer and ropes are straight and tight.
- Both horses' front feet must be on the ground and both competitors must be mounted.
- Steer must be standing when roped by the head or the heels.
- Any heel catch behind the shoulders is legal providing the rope goes up the heels.
- If the heeler ropes a front foot or feet, this is a foul



catch, however if they come free by the time the Time Judge drops his flag a time will be taken.

## GHRA TIMED EVENT RULES

### Disqualifications

- Excessive dragging when stock is on the ground.
- Heeler roping heels before the header ropes the head.
- Illegal head catch.
- No hard and fast ropes.

GH & RA does allow more than 2 runs if there are not enough headers or heelers for everyone to get 2 runs – these are non-point for the person having the extra runs. Point runs must be nominated before competition.

Riders must not have extra runs if there are enough headers and heelers to partner up.

## TEAM SORTING

- 2 riders per team, one rider must change for each run
  - 2 runs per person
  - No age limit
  - No rough handling – rough handling may result in disqualification
  - 1 min 30 sec time limit
  - 7 head of cattle, 5 runs per herd
  - Number will be given as you cross the line
  - Cattle to be sorted through in correct order – wrong order will be a disqualification.
- 
- If cattle already sorted come back through the gate, the team will be judged no time.
  - Riders must actively be seeking/ sorting cattle for the full 90 seconds of their run.
  - Judges decision is final

## GHRA GENERAL RULES

## 1. GENERAL

- Competitors will not tell Committee how to run the event.
- The Committee reserves the right to alter or change the program at any given time. Committee reserves the right to refuse or allow nominations on the day.
- No competitor shall conduct himself or herself in any way which in the opinion of the committee brings ill repute upon the committee.
- Any competitor considered being under the influence of alcohol or drugs may be suspended or disqualified.
- In the case of an injured animal appropriate assistance will be provided or whereby a decision to put an animal down it will be disposed of humanely.

## 2. DISHONoured PAYMENT

- Any person presenting a cheque that is dishonored will be suspended for a period as determined by the committee and fined \$50.00 for each dishonored cheque.

## 3. BEHAVIOUR

- Any competitor found guilty of cheating, in any way, attempting to defraud a committee to promoter, abusing or threatening any judge or other office will be liable for suspension or disqualification depending on

the nature and severity of the offence. Any competitor found guilty of an offence shall have his or her nominations refused by the committee for such a period as the Executive Committee may determine.

- Bad behaviour will not be tolerated and will be dealt with severely. Suspensions will be give where deemed necessary.

#### 4. DRESS

- General appearance to be neat and tidy – long sleeved shirt with collar (short sleeve not acceptable), brimmed hat or skull cap, long pants and riding boots. Should a Director or Official deem a competitor to be wearing unsuitable attire he or she may be called from the arena and asked to change attire or be disqualified for non-compliance. This Rule applies to Competitors, Chute Bosses, Announcers, Judges and Time Keepers.
- All junior competitors must wear a skull cap.

#### 5. MEMBERSHIP

- Only members of GHRA will receive points towards the series. Day members do not receive points.
- Junior members must have written permission from Parent/Guardian.
- Anyone over the age of 18 must take out their own single membership.

- A family membership is parent/s or legal guardian/s and children under 18
- A family membership does not include extended family.
- Single members under 18 must have parent or guardian to sign membership form.

## 6. COMPETITOR AGES

- Timed Events
  - Junior Barrels - 18 years and under as of the 1st January of same year
  - Junior Breakaway - 18 years and under as of the 1st January of same year
  - Steer Undecorating - 16 years and over as of the 1st January of same year
- Open Barrels - No age limit
- Ladies Breakaway - No age limit
- Open Breakaway – No age limit
- Rope and Tie - No age limit
- Team Roping - No age limit
- Steer Wrestling - No age limit
- Team Penning
- Open Penning - Open to all ages
- Junior Penning - 18 years and under as of the 1st January of same year
- Junior Beginner - 16 years and under as of the 1st January of same year

- Beginner Penning - Junior or Adult competitor

## 7. JUDGES

- There is to be one Judge at all times.
- The Judges decision is final. No video or photo evidence will override the judge's decision. No one else's opinions will override the Judge's decision.
- All Judges must be competent and conversant with the rules of GHRA.

## 8. COMPLAINTS

- All complaints are to be in writing and are to be accompanied by a fee of \$20. This will be refunded if the complaint is found valid.
- Any complaints on competition days must be given within 1 hour of completion of that event by a competitor in that said event.
- If the issue does not involve or affect you, you must not enter into the discussion and you may be referred for disciplinary action.

## 9. NOMINATIONS

- Any preferences for your run should be asked for when you nominate.
- Any person who nominates and doesn't turn up

without notifying the Nominations Secretary, will have their name recorded, after 3 times they will be suspended for one (1) month.

- Anyone who has not paid prior to the event will be taken out of the draw and charged a cancellation fee plus stock fee as determined by the committee.

## 10. REFUNDS

- Requests for withdrawal from an event or contest and the return of nomination fee will not be considered less than 72 hours before the event, except in the case of injury to competitor or animal. (Medical certificate required)
- Refunds will be made where the whole event is cancelled.
- Should rain fall during a scheduled day a decision is to be made by the Committee and Events Director and if found not to be safe the event or events are to be called off.

## 11. GROUND SPLIT OF PRIZE MONEY

- In the event of no contestant qualifying, no ground split will be made and in the event of insufficient competitors qualifying for all places, only those

qualifying be paid and there be no ground split for the remainder.

## 12. STOCK CONTRACTORS

- Stock contractors are not entitled to any prize money not paid out.
- They contact to hire stock at an agreed price and no other money.
- Contractors are to abide by the rules when competing; they must take head of stock they draw. The Animal Welfare Code of Practice must be adhered to at all times. Stock will not be ill treated in any way. Seriously injured animals must be destroyed humanely as quickly as possible and covered or taken from the arena where spectators can't see.

## 13. BANNED ANIMALS

- Any animal banned from any other Rodeo Association will not be allowed to be used at GHRA days.

## 14. DRAWS

- The committee is to do all draws not the contractor. The committee has the right to control the re-ride stock draw also.



## 15. TIMED EVENTS TIMING

- Timed event timing commences when the gate opens.
- If line is used instead of a barrier it is to be drawn at the judges discretion.
- If a mistake is made by the time keeper, the competitor is to be given a re-run without a time penalty.
- There are to be two (2) time keepers and a Flag Judge.
- Head of stock must cross the line first or a 10 second penalty will be incurred.

## 16. AWARDED POINTS

- Points will be awarded to financial GHRA members.
- Competitors/teams must compete in at least 3 of the series round days to be awarded points.
- There must be 6 or more competitors in each event to qualify for a Buckle at the end of the year.
- Should there be a tie then each person receives the same points.
- Points are awarded as follows: 1st = 5 points, 2nd = 4 points, 3rd = 3 points, 4<sup>th</sup> = 2 points. 5<sup>th</sup> = 1 point (Time events)
- All places announced are unofficial until checked by the Nominations Secretary.
- Points for Team Roping can be gained on 1 run ONLY

E.g If header is 1<sup>st</sup> & 2<sup>nd</sup> – they will be awarded 1<sup>st</sup>  
POINTS ONLY

## 17. COMPETITION DRAW/TIE

- Any “tie” in the final round will result in a “run off”.

### General Team Penning Rules

#### Beginners

- Must not have won or placed more than 3 times in Team Penning competitions.
- If you have won the Beginner Team Penning Buckle you are no longer a Beginner.
- Beginners can be any age
- Open or Junior Competitors who compete or have competed in Open or Junior Team Penning Competitions cannot compete in Beginner Team Penning.

#### Junior Beginners – an event for adults/parents to instruct the junior rider

- An Open rider can ride in Junior Beginners if they do not ride in and cut out

- An Open rider 16 and under cannot ride as a junior in Junior Beginners, they may ride as the Open rider.
- Only 2 runs (this does not affect adult from riding in other classes)
- Junior Beginners 16 years and under as at the 1<sup>st</sup> January of that same year

## Juniors

- 18 years and under as at 1<sup>st</sup> January of same year
- May ride in the Open Team Penning
- May ride in the Junior Beginners if 16 or under

## Open

- Open Team Penning is open to any age
- Juniors can compete in Open Team Penning, as long as they don't run the same 3 riders in any team combination as they run in the Junior Team Penning competition.
- Juniors competing in the Open cannot compete in the Beginners or Junior Beginners (unless as the adult rider).

## Substitute

- A Beginner rider may substitute in the Open (any

- person who has only had 3 runs over the weekend)
- A Junior rider may substitute for the Beginner Team Penning as long as they are not competing in the Open
  - A Beginner rider who is 18 or under may substitute for the Junior Team Penning.
  - A Beginner rider who is 16 or under may substitute for the Junior Beginners.
  - Only 2 substitutes per team per series allowed.
  - An Open rider cannot substitute in the Beginners

## Voting

- No proxy votes allowed.

## Ground Use

- If using lights it is \$20 per pole used + \$2 per person riding
- \$2 per person riding without lights
- You must leave a completed Horse Health Declaration each time you ride at the grounds
- If you are under 18 you must wear a helmet **ANYTIME YOU ARE ON A HORSE ON THE GROUNDS.**
- **If you are not a member you MUST NOT RIDE A HORSE ANYTIME ON THE GROUNDS.**
- **You may not use the grounds to conduct paid lessons or receive lessons that you are paying for either in money or kind.**
- **You are to contact one of the committee prior to**

using the grounds to gain permission to ride, please be patient we all have jobs and aren't necessarily on facebook or in mobile range all the time.

- You must not pass the gate code on to anyone.
  - You must follow the club's Bio Security Plan.
- .....

## General Management Points

- Yards must be cleaned before you leave the grounds.
- Manure bins provided, they are for MANURE ONLY. Please empty them in the manure pit when you use them.
- Please pick up your rubbish, including baling twine.
- Rubbish Bins are for RUBBISH ONLY. At the end of the event please place bins on the side of the road furthest from the arena ready for collection.
- Please only reserve areas that are going to be used.
- Please only rope off and use the space you need, do not rope off acres as we have large numbers to fit into the space.
- **HORSE FREE ZONE** – The area from the gate near the secretary's office to the gate near holding yard at the

end of the arena (between center ring camping and team penning arena) is a people only zone. **NO HORSES, RIDDEN, LEAD OR TIED UP IN THIS AREA.**

- Dogs to be on a lead, short chain or in a cage at all times.
- Face book page – Official Gympie Horse and Rodeo page – **NO ADVERTISING!!** Sponsors may advertise - BUT only for the year that you are a sponsor. So if you have been a sponsor in 2016 this entitles you to advertise from the date that you pay your sponsorship (the earlier the longer you get) until the 31st December of that year. If you were a sponsor in the previous year it doesn't entitle you to advertise in the following year. We do not want to flood the page and turn it into a buy swap and sell page. It is for Club information and since we can only pin one post at a time things get lost.

We believe that this is only fair on our current sponsors - they pay so they should get the advertising. You can however ask questions relating to events or look for team penning team members etc.